## Petri Nets Tutorial, Parametric Verification (session 3)

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and of course ...

All the developers of the tools

## Outline

#### Petri Nets with Parameters

- Parametric Petri Nets.
- Parametric Time Petri Nets.
- Roméo in a nutshell.

#### Action synthesis

- Model.
- SPATULA in a nutshell.



## **Parametric Petri Nets**

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## First of all...

You now know about:

- parametric timed automata
- synthesis of timing parameters
- interval Markov chains with parameters

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Let us now see Parametric Petri nets

# Petri nets



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# Petri nets



#### Petri Nets with Parameters David et al. [2015]



initial marking: number of processes, initial value of a semaphore, etc.
 pre weights: number of processes to synchronise, number of items to take, etc.

post weights: number of processes to spawn, number of items to give, etc.

## The problem of Coverability

#### Definition (Coverability)

Given a marking *m*, does there exist a reachable marking *m'* such that  $m' \ge m$ 



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- Coverability is EXPSPACE-complete in Petri nets;
- It is equivalent to knowing if some transition can fire;
- This includes many safety properties.

#### Coverability: Example



Some markings that can be covered:

$$(0,0,0,0) - (1,1,1,0) - (0,1,1,1)$$

Some markings that cannot be covered: (1,0,0,1) - (2,0,1,0) - (0,7,0,0)

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#### Coverability in Parametric Petri Nets

#### Definition (E-cov: Existential Coverability)

Is some given marking coverable for at least one parameter valuation?

#### Definition (U-cov: Universal Coverability)

Is some given marking coverable for all the parameter valuations?

#### Parametric Coverability is Undecidable

#### Theorem

E-cov and U-cov are undecidable for parametric Petri nets.

They can simulate 2-counter machines:

- two counters  $C_1, C_2,$
- states  $P = \{p_0, ..., p_m\}$ , a terminal state labelled halt
- finite list of instructions *l*<sub>1</sub>, ..., *l*<sub>s</sub> among the following list:
  - increment a counter and go to *l<sub>j</sub>*
  - if the counter is positive decrement it and go to l<sub>i</sub>
  - if the counter is null go to l<sub>i</sub> else go to l<sub>j</sub>

Counters are always non negative.

## An Example of 2-Counter Machine

in 
$$p_1$$
:  $C_1 := C_1 + 1$ ; goto  $p_2$ ;  
in  $p_2$ :  $C_2 := C_2 + 1$ ; goto  $p_1$ ;

Successive configurations:

$$(p_1, C_1 = 0, C_2 = 0) \rightarrow (p_2, C_1 = 1, C_2 = 0) \rightarrow (p_1, C_1 = 1, C_2 = 1)$$
  
 $\rightarrow (p_2, C_1 = 2, C_2 = 1) \rightarrow ...$ 

#### Simulation of a 2-Counters Machine

- The halting problem (whether some state halt of the machine is reachable) can be reduced to E-cov;
- The counters boundedness problem (whether the counters values stay in a finite set) can be reduced to U-cov;
- Both problems are undecidable for 2-counter machines Minsky [1967].
- From any machine *M*, we build a parametric Petri net *N<sub>M</sub>* encoding it such that:
  - $\mathcal{M}$  halts iff there exists a parameter valuation v such that place  $p_{\text{halt}}$  is coverable in  $v(\mathcal{N}_{\mathcal{M}})$ .
  - a counter of  $\mathcal{M}$  is unbounded iff for all parameter valuations v, place  $p_{error}$  is coverable in  $v(\mathcal{N}_{\mathcal{M}})$ .

## Simulation of Instructions



By construction,  $m(C_1) + m(\neg C_1) = a$ 



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#### From Markings to Output Weights



#### From Markings to Output Weights



replacement of the postT parameters by P parameters



р

Futor











#### From Parametric Markings to Classic Petri Nets

for U-cov: all parameters to 0 is the worst case ;
for E-cov:









### Deciding Coverability with Parametric Input Weights



- for E-cov: all parameters to 0 is the best case;
- for U-cov: reduce to simultaneous unboundedness in Petri Nets Demri [2013];
  - intuitively a transition with parametric arcs can be fired if its corresponding input places are unbounded;
  - guess an order in which to use parametric transitions;
  - verify that the input places to parametric arcs become unbounded in the right order.
### Decidable Subclasses: A Hierarchy of Parametric PNs



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### Decidable Subclasses: A Hierarchy of Parametric PNs



# Synthesis

- Exact synthesis is not feasible in general;
- It can be done for postT-PPNs: the solution set is upward-closed and we can use Valk and Jantzen's algorithm Valk and Jantzen [1985];
- Similarly for preT-PPNs: the solution is downward-closed so its complement is upward-closed;
- Increasing expressiveness to DistinctT-PPNs raises practical issues: we cannot represent the solution set with a formalism for which emptiness of the intersection with equality constraints is decidable:
  - 1 Take a general PPN
  - Duplicate parameters p used in both pre and post arcs as p<sup>-</sup> used only in pre arcs and p<sup>+</sup> used only in post arcs;
  - 3 Synthesize the solution set of the obtained DistinctT-PPN;
  - 4 Intersect with  $p^- = p^+$ ;
  - 5 Test emptiness.

# Conclusion

- Parametric Petri Nets are an expressive but undecidable model;
- There are interesting and still expressive decidable subclasses;
- For those subclasses, parametric coverability is EXPSPACE-complete;
- We still need efficient (possibly approximate) synthesis algorithms.

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Let us now see how timing parameters can be introduced in (time) Petri Nets



# Parametric Time Petri Nets

# First of all...

You now know about:

- Parametric Petri nets
- Decidability issues

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#### Let us now review Parametric Time Petri nets

#### Parametric Time Petri Nets (PTPNs)



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## Undecidability Results for Parametric TPNs

- We have a structural translation from timed automata to bounded time Petri nets preserving timed language (implying state reachability) Bérard et al. [2013]
- Has one gadget per simple constraint in guards and timing constants appear explicitly;
- It extends trivially to parameterized guards.

#### Theorem

The EF-emptiness problem is undecidable for bounded parametric time Petri nets.

#### Decidability Results for Parametric TPNs

- We also have structural translations the other way round (preserving almost everything);
  Bérard et al. [2013]
- All decidability results carry over to parametric Petri nets;
- The symbolic state abstraction presented earlier can also be defined for PTPNs; Gardey et al. [2006]
- EFSynth and similar algorithms can be used as is for PTPNs!
- But TPNs enjoy a "better" symbolic abstraction: Berthomieu & Menasche's State Classes.
  Berthomieu and Menasche [1983]; Berthomieu and Diaz [1991]

#### State Classes for Time Petri Nets

- State classes also regroup states obtained with the same discrete transition sequence in a pair (I, Z) where Z is a zone;
- But states record time to firing instead of time elapsed;



### State Classes for Parametric Time Petri Nets

- Successive state classes computations are done with classic polyhedral operations;
- They can be extended to account for timing parameters Traonouez et al. [2009]:



New times to fire:

$$\begin{cases} a \leq t_0 \leq 4 \\ 2 \leq t'_1 + t_0 \leq b \\ t_0 \leq t'_1 + t_0 \end{cases}$$

Disabled (incl.  $t_0$ ):  $\begin{cases} 0 \le t'_1 \le b - a \end{cases}$ 

 $0 \leq l_1 \leq D - a$ 

Newly enabled:

 $\begin{cases} a \le t_0 \le 4 \\ 0 \le t_1 \le b - a \end{cases}$ 

### Synthesis for Parametric TPNs

EFSynth works the same with parametric state classes;

$$\mathsf{EF}_{\mathsf{G}}(S, M) = \begin{cases} Z \downarrow_{\mathsf{P}} & \text{if } I \in \mathsf{G} \\ \emptyset & \text{if } S \in M \\ \bigcup_{\substack{t \in \mathsf{T} \\ S' = \mathsf{Next}(S,t)}} \mathsf{EF}_{\mathsf{G}}(S', M \cup \{S\}) & \text{otherwise.} \end{cases}$$

We can also do synthesis for inevitability Jovanović et al. [2015]:

$$\mathsf{AF}_{G}(S,M) = \begin{cases} Z \downarrow_{\mathsf{P}} & \text{if } I \in G \\ \emptyset & \text{if } S \in M \\ \left( \bigcap_{\substack{t \in T \\ S' = \mathsf{Next}\{S,t\}}} (\mathsf{AF}_{G}(S', M \cup \{S\}) \cup (\mathbb{Q}^{\mathsf{P}} \setminus S' \downarrow_{\mathsf{P}})) \right) \setminus \mathsf{dead}(S) & \text{otherwise} \end{cases}$$

- S = (I, Z), G a set of markings to reach;
- M is a list of visited state classes;
- Next(S, t) computes the state class successor of S by transition t;
- dead(S) is the set of parameters s.t. S has no successor;
- termination is not guaranteed.

## AF: Cutting for More



- Put a token in  $p_1$ : no constraint
- Put a token in  $p_2$ :  $a \ge \frac{1}{2}$
- Ensuring both paths are possible (for AF ( $p_1 > 0$  or  $p_2 > 0$ )):  $a \ge \frac{1}{2}$
- Or we can cut  $t_2$  and  $p_2$  off with  $a < \frac{1}{2}$  and the property is satisfied with no further constraint
- Finally, AF  $(p_1 > 0 \text{ or } p_2 > 0)$  is satisfied for all values of *a*.

#### Symbolic Synthesis for Bounded Integers

- EF-emptiness is undecidable for integer parameters Alur et al. [1993];
- It is undecidable for bounded rational parameters Miller [2000];
  - It is PSPACE-complete for bounded integer parameters Jovanović et al. [2015].
    - non-deterministically guess a parameter valuation and store it (polynomial storage size);
    - instantiate the PTA or PTPN and solve the problem (PSPACE);
    - PSPACE = NPSPACE (Savitch's theorem).
- Synthesis can be done symbolically, using integer hulls:



### Symbolic Synthesis for Bounded Integer Parameters

IEF computes polyhedra containing exactly the "good" integer parameter valuations:

$$\mathsf{IEF}_{G}(S, M) = \begin{cases} Z \downarrow_{\mathsf{P}} & \text{if } l \in G \\ \emptyset & \text{if } S \in M \\ \bigcup_{\substack{t \in T \\ S' = \mathsf{IH}(\mathsf{Next}(S, t))}} \mathsf{IEF}_{G}(S', M \cup \{S\}) & \text{otherwise} \end{cases}$$

It is guaranteed to terminate when the parameters are bounded;AF can be modified similarly.

### Density of the Results

#### The question:

- the result of IEF or IAF is a union of convex polyhedra;
- we know that these sets contain exactly the "good" integer valuations;
- but what of the non-integer valuations in those polyhedra?

#### The short answer:

- they are all "good" for IEF (but we can do a bit better);
- they are in general not all "good" for IAF (and we can do a bit better).

### The Result of IAF is not Dense



To ensure AF  $(p_1 > 0)$ , cut  $t_2$  and  $p_2$ , i.e., take  $a < \frac{1}{2}$ ; When  $p_2$  is marked,  $Z_2 = \{1 \le x \land 1 \le 2a\}$ , so IH $(C_2) = \{1 \le x \land 1 \le a\}$ So, to cut  $(p_2 = 1, IH(Z_2))$ , we need a < 1.  $\frac{1}{2} \le a < 1$  are not "good" valuations.

#### Integer-preserving Dense Underapproximations

In IAF, we cut off not enough states because IH(Z) ⊆ Z;
Solution: use integer hulls only for convergence André et al. [2015]:

$$\mathsf{RIEF}_{G}(S, M) = \begin{cases} Z \downarrow_{\mathsf{P}} & \text{if } I \in G \\ \emptyset & \text{if } \mathsf{IH}(S) \in M \\ \bigcup_{t \in T \\ S' = \mathsf{Next}(S,t)} \mathsf{EF}_{G}(S', M \cup \{\mathsf{IH}(S)\}) & \text{otherwise.} \end{cases}$$

#### Similarly for RIAF;

Gives a "dense" underapproximation containing at least all integer valuations.

#### Dense Integer-preserving Underapproxations



# Conclusion

- Time Petri nets are well-suited to timing parametrization;
- Bounded PTPNs globally have the same decidability results as PTA;
- Synthesis (semi-)algorithms for PTA can be adapted for PTPN (and are sometimes a bit simpler);
- They can use state classes;
- General synthesis is hard and approximate/partial synthesis is a good way to address this problem;

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Roméo is a tool that supports parametric TPNs (next sequence)



# Roméo in a nutshell

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Roméo is a tool that supports parametric TPNs

### Roméo

#### An analysis tool / model-checker for time Petri nets with

- timing parameters;
- hybrid extensions;
- discrete variables;
- cost optimisation;
- Developed at Nantes since 2000, mostly by Olivier H. Roux and Didier Lime;
- Tool papers Gardey et al. [2005]; Lime et al. [2009]
- Free and open-source (CeCILL license)

Available at http://romeo.rts-software.org/

### Roméo: Some Success Stories

- Analysis of resilience properties in oscillatory biological systems Andreychenko et al. [2016];
- Environment requirements for an aerial video tracking system (with Thales Research) Parquier et al. [2016];
- Operational scenarios modelling in the DGA OMOTESC project (with Sodius Nantes, Charlotte Seidner's Ph. D.) Seidner [2009].

# Conclusion

At this stage, you know about:

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- time Petri nets with timing parameters

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#### Let us address synthesis of actions (next sequence)



# Action Synthesis
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Let us now address synthesis of actions

#### Mixed Transition Systems (MTS) Pecheur and Raimondi [2006]

MTS: Kripke structures with action-labelled transitions

MTS (model) is a 5-tuple  $\mathcal{M} = (\mathcal{S}, s^0, \mathcal{A}, \mathcal{T}, \mathcal{L})$ , where:

- S − a set of states,
- $s^0 \in S$  the initial state,
- A a set of actions,
- $\blacksquare \ \mathcal{T} \subseteq S \times \mathcal{A} \times S a \text{ labelled transition relation,}$
- $\mathbf{P}\mathcal{P}V$  a set of the propositional variables,
- $\blacksquare \mathcal{L}: \mathcal{S} \to 2^{\mathcal{P}\mathcal{V}} a \text{ labelling function.}$

A path  $\pi$  in  $\mathcal{M}$  is a maximal sequence  $s_0a_0s_1a_1...$  of states and actions such that  $(s_i, a_i, s_{i+1}) \in \mathcal{T}$ .

#### Allowed and disabled actions



 $A \subseteq \mathcal{A} - a$  set of allowed actions

 $\blacksquare \Pi(A, s) - \text{the maximal paths over } A, \text{ starting from } s$ 

#### Allowed and disabled actions



A ⊆ A – a set of allowed actions
■ Π(A, s) – the maximal paths over A, starting from s
Π({act<sub>1</sub>, act<sub>2</sub>, act<sub>4</sub>}, s<sub>0</sub>) =

 $\{(s_0 \text{act}_1 s_1 \text{act}_4)^{\omega} + (s_0 \text{act}_1 s_1 \text{act}_4)^* s_0 \text{act}_1 s_1 \text{act}_2 s_3 + (s_0 \text{act}_1 s_1 \text{act}_4)^* s_0 \text{act}_2 s_2\}$ 

pmARCTL: CTL with action (variables) subscripts

ActSets – the non-empty subsets of  $\mathcal{A}$ ActVars – the action variables

**pmARCTL**: the formulae  $\phi$  generated by the BNF grammar:

$$\phi ::= p \mid \neg \phi \mid \phi \lor \phi \mid E_{\alpha} X \phi \mid E_{\alpha} G \phi \mid E_{\alpha} (\phi \cup \phi)$$

 $p \in \mathcal{PV}, \alpha \in \mathsf{ActSets} \cup \mathsf{ActVars}$ 

 $\blacksquare E_{\alpha} - \text{"there exists a maximal path over } \alpha$ "

■ X, G, U – neXt, Globally, Until

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 $p \in \mathcal{PV}, \alpha \in \mathsf{ActSets} \cup \mathsf{ActVars}$ 

- $E_{\alpha}$  "there exists a maximal path over  $\alpha$ "
- X, G, U neXt, Globally, Until
- (derived)  $A_{\alpha}$  "for each maximal path over  $\alpha$ "
- (derived) F "in the Future"









Properties:

States:



 $A_YG(p \wedge E_ZFsafe)$ : for each Y-reachable state p holds and safe is Z-reachable



 $A_YG(\mathbf{p} \wedge E_ZFsafe)$ : for each Y-reachable state **p** holds and **safe** is Z-reachable

 $s_0 \models A_{\{act_1, act_4\}}G(\mathbf{p} \land E_{\{act_2\}}Fsafe)$ 



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 $A_YG(\mathbf{p} \wedge E_ZF\mathbf{safe})$ : for each Y-reachable state **p** holds and **safe** is Z-reachable  $s_0 \not\models A_{\text{fact}, \text{ act}}G(\mathbf{p} \wedge E_{\text{fact}}F\mathbf{safe})$ 



 $A_YG(\mathbf{p} \land E_ZFsafe)$ : for each Y-reachable state **p** holds and **safe** is Z-reachable **Goal:** describe all Y, Z s.t.:  $s_0 \models A_YG(\mathbf{p} \land E_ZFsafe)$ 

#### Action synthesis: formal definition

$$\mathcal{M} = (\mathcal{S}, s^0, \mathcal{A}, \mathcal{T}, \mathcal{L}), \phi \in \mathsf{pmARCTL}, \mathsf{ActVals} := \mathsf{ActSets}^{\mathsf{ActVars}}$$

Goal Knapik et al. [2015]

Build  $f_{\phi} : S \to 2^{\text{ActVals}}$  s.t. for all  $s \in S$ :

 $v \in f_{\phi}(s) \iff s \models_v \phi$ 

 $(f_{\phi}(s)$  contains all valuations that make  $\phi$  hold in s)

#### THEOREM Knapik et al. [2015]

The problem of deciding whether  $f_{\phi}(s) \neq \emptyset$  is NP-complete.

Recursive equivalences in pmARCTL:

 $\blacksquare q \models_{v} E_{Y}G\phi \iff q \models_{v} \phi \land (E_{Y}XE_{Y}G\phi \lor \neg E_{Y}Xtrue)$ 

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Explanation:  $\phi$  holds along a maximal path starting at *q* and labelled with a Y-action iff  $\phi$  holds in *q* and either there is no outgoing Y-action (deadlock) or there is a Y-action s.t. when fired it leads to a state where  $E_Y G \phi$  holds

 $\blacksquare E_{\mathbf{Y}}\phi U\psi \iff \psi \lor (\phi \land E_{\mathbf{Y}}XE_{\mathbf{Y}}\phi U\psi)$ 

Recursive equivalences in pmARCTL:

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#### Implementation:

easy algorithms: implement E<sub>Y</sub>X and compute fixpoints (using BDDs)

similar to CTL, but deal with indicator functions rather than with sets of states see also Jones et al. [2012].

## Conclusion

At this stage, you know about action synthesis



At this stage, you know about action synthesis

Let us see some tool support (next sequence)



## SPATULA in a nutshell

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## First of all...

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You now know about action synthesis

### First of all...

You now know about action synthesis

Let us now see some tool support





#### E<sub>Y</sub>Fsafe

module SimpleMTS:

```
i = 0;
for i in (0..5) {
    vert = "s" + i;
    bloom(vert);
}
mark_with("s0", "initial");
```

mark_with("s0",	"p");
mark_with("s1",	"p");
mark_with ("s4",	"p");
mark_with ("s2",	"safe");
mark_with ("s3",	"safe");

join_with("s0",	"s1",	"act1");
join_with("s0",	"s2",	"act2" );
join_with("s1",	"s0",	"act4");
join_with("s1",	"s4",	"act3");
join_with("s1",	"s3",	"act2");
join with ("s4",	"s0",	"act4 ");

verify: #EF(\$Y; (safe));

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# SPATULA: example



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join_with("s1",	"s4",	"act3");
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# SPATULA: example





#### E<sub>Y</sub>Fsafe

module SimpleMTS:

```
i = 0;
for i in (0..5) {
    vert = "s" + i;
    bloom(vert);
}
mark_with("s0", "initial");
```

mark_with("s0",	"p");
mark_with("s1",	"p");
mark_with ("s4",	"p");
mark_with ("s2",	"safe");
mark_with ("s3",	"safe");

join_with("s0",	"s1",	"act1");
join_with("s0",	"s2",	"act2" );
join_with("s1",	"s0",	"act4 ");
join_with("s1",	"s4",	"act3");
join_with("s1",	"s3",	"act2 ");
join with ("s4",	"s0",	"act4 ");

verify: #EF(\$Y; (safe));

## SPATULA: example, ct'd



E<sub>Y</sub>Fsafe

spatula -f SimpleMTS.txt spatula -m -f SimpleMTS.txt find all Ys... find minimal covering of Ys...

(Easy) question: what is minimal Y here?

## SPATULA: example, ct'd



E<sub>Y</sub>Fsafe

spatula -f SimpleMTS.txt spatula -m -f SimpleMTS.txt find all Ys... find minimal covering of Ys...

(Easy) question: what is minimal Y here?

A:  $s_0 \models E_Y F$  safe  $\iff \{act_2\} \subseteq Y$ 

# Conclusion

#### At this stage:

- you know basics on Petri nets with two kinds of parameters: discrete parameters and timing parameters
- you know basics of Roмéo
- you know what Mixed Transition Systems are
- you understand the problem of action synthesis for Parametric Action-Restricted CTL
- you know basics of modelling and synthesis in SPATULA

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Let us practice with Roméo and SPATULA



# Bibliography

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