# Petri Nets Tutorial, Parametric Verification (session 3)

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Thanks for their support to...

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and of course ...

All the developers of the tools

# Outline

#### Petri Nets with Parameters

- Parametric Petri Nets.
- Parametric Time Petri Nets.
- Roméo in a nutshell.

#### Action synthesis

- Model.
- SPATULA in a nutshell.



# **Parametric Petri Nets**

3Y-NC-SA

# First of all...

You now know about:

- parametric timed automata
- synthesis of timing parameters
- interval Markov chains with parameters

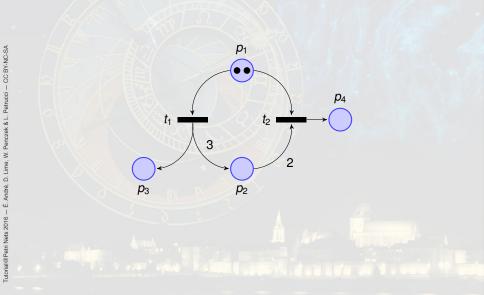
# First of all...

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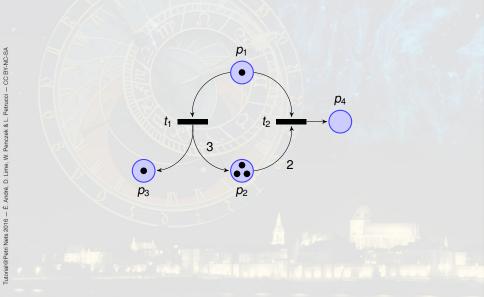
- parametric timed automata
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Let us now see Parametric Petri nets

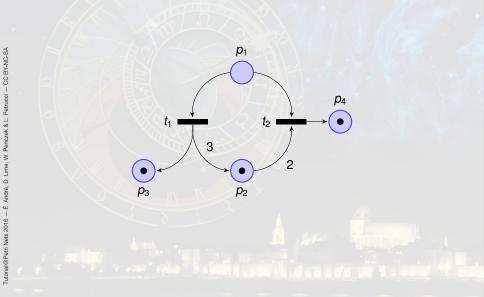
# Petri nets



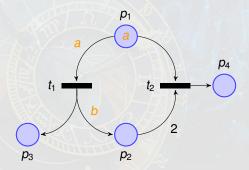
# Petri nets



# Petri nets



### Petri Nets with Parameters David et al. [2015]



initial marking: number of processes, initial value of a semaphore, etc.

- pre weights: number of processes to synchronise, number of items to take, etc.
- post weights: number of processes to spawn, number of items to give, etc.

# The problem of Coverability

### Definition (Coverability)

#### Given a marking *m*, does there exist a reachable marking *m'* such that $m' \ge m$



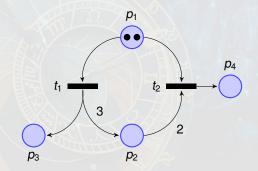
## The problem of Coverability

### Definition (Coverability)

Given a marking *m*, does there exist a reachable marking *m'* such that  $m' \ge m$ 

- Coverability is EXPSPACE-complete in Petri nets;
- It is equivalent to knowing if some transition can fire;
- This includes many safety properties.

# Coverability: Example



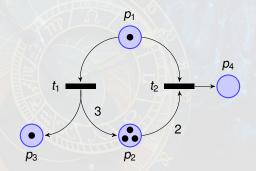
Some markings that can be covered:

(0,0,0,0) - (1,1,1,0) - (0,1,1,1)

Some markings that cannot be covered:

(1,0,0,1) - (2,0,1,0) - (0,4,0,0)

# Coverability: Example



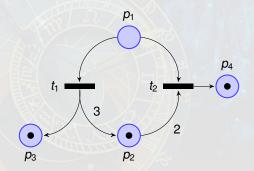
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# Coverability in Parametric Petri Nets



### Definition (E-cov: Existential Coverability)

Is some given marking coverable for at least one parameter valuation?

#### Definition (U-cov: Universal Coverability)

Is some given marking coverable for all the parameter valuations?

# Parametric Coverability is Undecidable

#### Theorem

E-cov and U-cov are undecidable for parametric Petri nets.

#### They can simulate 2-counter machines:

- two counters  $C_1, C_2,$
- states  $P = \{p_0, ..., p_m\}$ , a terminal state labelled halt
- finite list of instructions *l*<sub>1</sub>,..., *l*<sub>s</sub> among the following list:
  - increment a counter and go to l<sub>j</sub>
  - if the counter is positive decrement it and go to l<sub>i</sub>
  - if the counter is null go to  $I_i$  else go to  $I_j$

Counters are always non negative.

# An Example of 2-Counter Machine

in 
$$p_1$$
:  $C_1 := C_1 + 1$ ; goto  $p_2$ ;  
in  $p_2$ :  $C_2 := C_2 + 1$ ; goto  $p_1$ ;

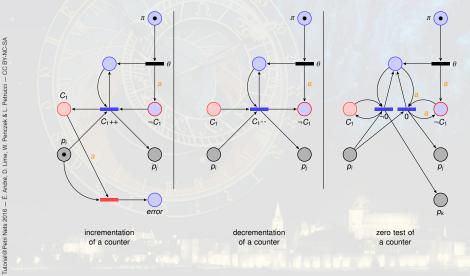
#### Successive configurations:

$$(p_1, C_1 = 0, C_2 = 0) \rightarrow (p_2, C_1 = 1, C_2 = 0) \rightarrow (p_1, C_1 = 1, C_2 = 1)$$
  
 $\rightarrow (p_2, C_1 = 2, C_2 = 1) \rightarrow ...$ 

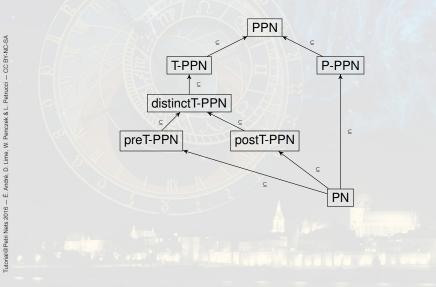
# Simulation of a 2-Counters Machine

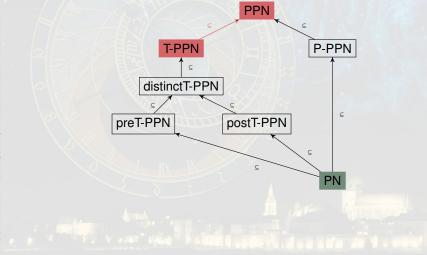
- The halting problem (whether some state halt of the machine is reachable) can be reduced to E-cov;
- The counters boundedness problem (whether the counters values stay in a finite set) can be reduced to U-cov;
- Both problems are undecidable for 2-counter machines Minsky [1967].
- From any machine *M*, we build a parametric Petri net *N*<sub>M</sub> encoding it such that:
  - $\mathcal{M}$  halts iff there exists a parameter valuation v such that place  $p_{\text{halt}}$  is coverable in  $v(\mathcal{N}_{\mathcal{M}})$ .
  - a counter of  $\mathcal{M}$  is unbounded iff for all parameter valuations v, place  $p_{error}$  is coverable in  $v(\mathcal{N}_{\mathcal{M}})$ .

# Simulation of Instructions

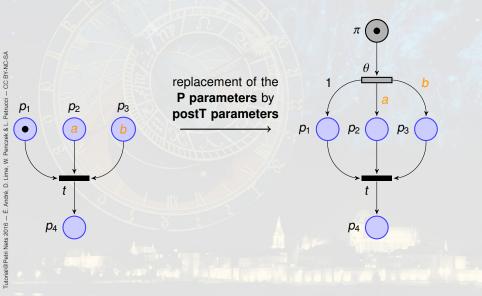


By construction,  $m(C_1) + m(\neg C_1) = a$ 

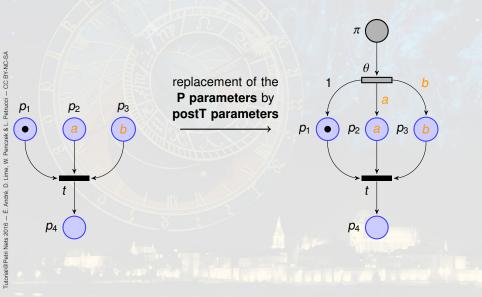


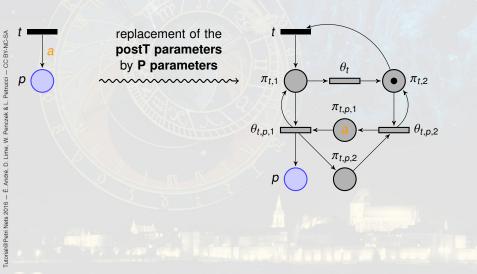


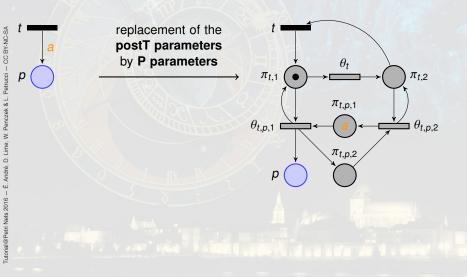
# From Markings to Output Weights

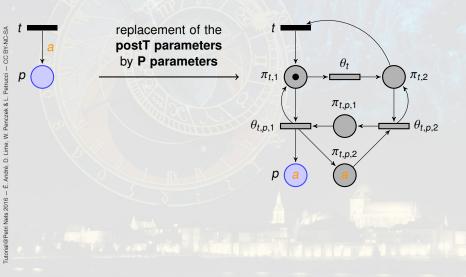


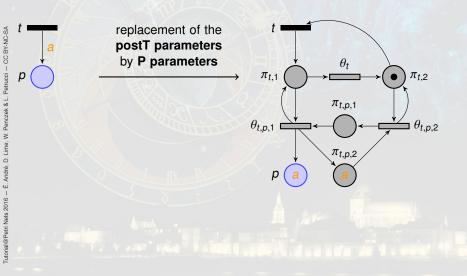
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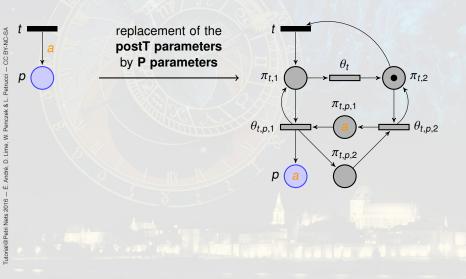


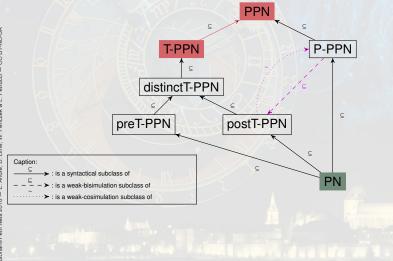






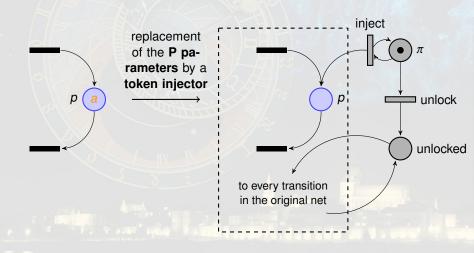


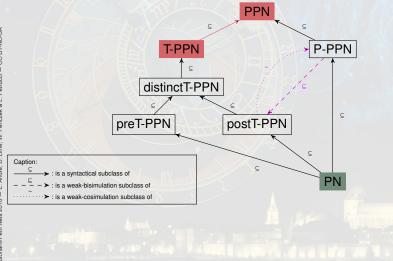


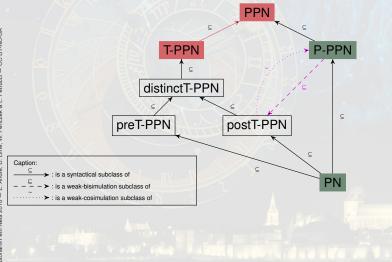


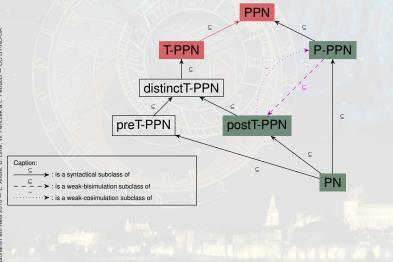
## From Parametric Markings to Classic Petri Nets

- for U-cov: all parameters to 0 is the worst case ;
- for E-cov:







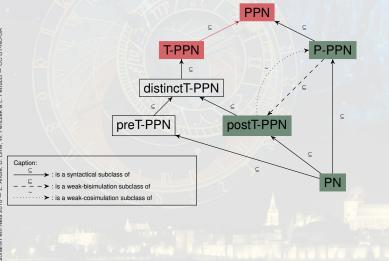


# Deciding Coverability with Parametric Input Weights

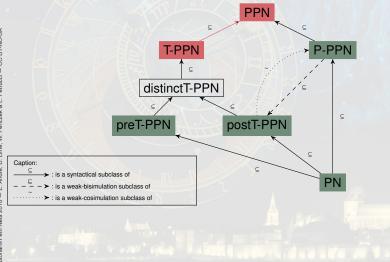


- for E-cov: all parameters to 0 is the best case;
- for U-cov:
  - extend the coverability tree construction of Karp & Miller Karp and Miller [1969]
  - consider that a transition with a parametric input weight can fire only if the corresponding place can become unbounded (i.e. has an ω marking).

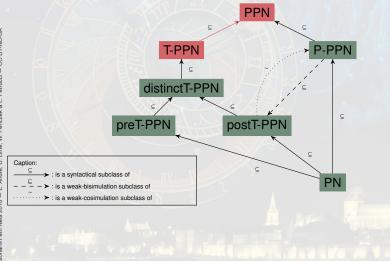
#### Decidable Subclasses: A Hierarchy of Parametric PNs



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# Conclusion

- Parametric Petri Nets are an expressive but undecidable model;
- There are interesting and still expressive decidable subclasses;
- For those subclasses, parametric coverability is EXPSPACE-complete (no upper bound for U – cov for input weights)
- The problem of synthesis is still open.

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Let us now see how timing parameters can be introduced in (time) Petri Nets



# **Parametric Time Petri Nets**

## First of all...

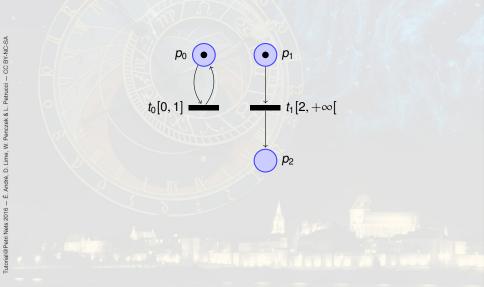
- Parametric Petri nets
- Decidability issues

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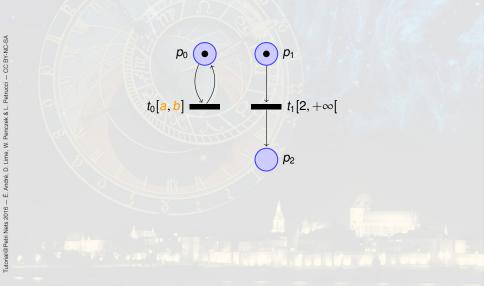
- Parametric Petri nets
- Decidability issues

#### Let us now review Parametric Time Petri nets

# Parametric Time Petri Nets (PTPNs)



# Parametric Time Petri Nets (PTPNs)



#### Undecidability Results for Parametric TPNs

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- We have a structural translation from timed automata to bounded time Petri nets preserving timed language (implying state reachability) Bérard et al. [2013]
- Has one gadget per simple constraint in guards and timing constants appear explicitly;
- It extends trivially to parameterized guards.

#### Theorem

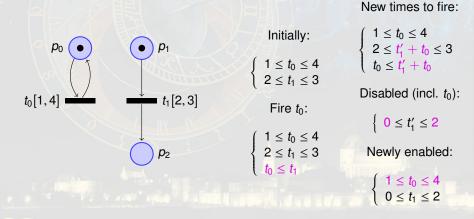
The EF-emptiness problem is undecidable for bounded parametric time Petri nets.

#### Decidability Results for Parametric TPNs

- We also have structural translations the other way round (preserving almost everything);
   Bérard et al. [2013]
- All decidability results carry over to parametric Petri nets;
- The symbolic state abstraction presented earlier can also be defined for PTPNs; Gardey et al. [2006]
- EFSynth and similar algorithms can be used as is for PTPNs!
- But TPNs enjoy a "better" symbolic abstraction: Berthomieu & Menasche's State Classes.
   Berthomieu and Menasche [1983]; Berthomieu and Diaz [1991]

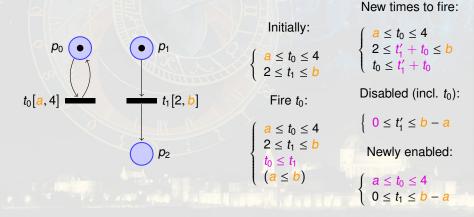
#### State Classes for Time Petri Nets

- State classes also regroup states obtained with the same discrete transition sequence in a pair (1, Z) where Z is a zone;
- But states record time to firing instead of time elapsed;



#### State Classes for Parametric Time Petri Nets

- Successive state classes computations are done with classic polyhedral operations;
- They can be extended to account for timing parameters Traonouez et al. [2009]:



#### Synthesis for Parametric TPNs

EFSynth works the same with parametric state classes;

$$\mathsf{EF}_{\mathsf{G}}(S, M) = \begin{cases} Z \downarrow_{\mathsf{P}} & \text{if } I \in \mathsf{G} \\ \emptyset & \text{if } S \in M \\ \bigcup_{\substack{t \in \mathsf{T} \\ S' = \mathsf{Next}(S, t)}} \mathsf{EF}_{\mathsf{G}}(S', M \cup \{S\}) & \text{otherwise.} \end{cases}$$

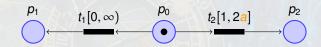
We can also do synthesis for inevitability Jovanović et al. [2015]:

$$\mathsf{AF}_{\mathsf{G}}(S, M) = \begin{cases} Z \downarrow_{\mathsf{P}} & \text{if } l \in G \\ \emptyset & \text{if } S \in M \\ \left( \bigcap_{\substack{t \in T \\ S' = \mathsf{Next}\{S, t\}}} (\mathsf{AF}_{\mathsf{G}}(S', M \cup \{S\}) \cup (\mathbb{Q}^{\mathsf{P}} \setminus S' \downarrow_{\mathsf{P}})) \right) & \text{otherwise} \end{cases}$$

 $\bullet S = (I, Z);$ 

- G a set of markings to reach;
- M is a list of visited state classes;
- Next(S, t) computes the state class successor of S by transition t;
   termination is not guaranteed.

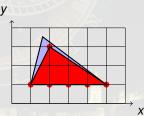
#### AF: Cutting for Moreo



- Put a token in p<sub>1</sub>: no constraint
- Put a token in  $p_2$ :  $a \ge \frac{1}{2}$
- Ensuring both paths are possible (for AF ( $p_1 > 0$  or  $p_2 > 0$ )):  $a \ge \frac{1}{2}$
- Or we can cut  $t_2$  and  $p_2$  off with  $a < \frac{1}{2}$  and the property is satisfied with no further constraint
- Finally, AF  $(p_1 > 0 \text{ or } p_2 > 0)$  is satisfied for all values of a.

#### Symbolic Synthesis for Bounded Integers

- EF-emptiness is undecidable for integer parameters Alur et al. [1993];
- It is undecidable for bounded rational parameters Miller [2000];
- It is PSPACE-complete for bounded integer parameters Jovanović et al. [2015].
  - non-deterministically guess a parameter valuation and store it (polynomial storage size);
  - instantiate the PTA or PTPN and solve the problem (PSPACE);
  - PSPACE = NPSPACE (Savitch's theorem).
- Synthesis can be done symbolically, using integer hulls:



## Symbolic Synthesis for Bounded Integer Parameters

- CC BY-NC-S/ André, D. Lime, W. Penczek Futorial @Petri Ne
- IEF computes polyhedra containing exactly the "good" integer parameter valuations:

$$\mathsf{IEF}_{G}(S, M) = \begin{cases} Z \downarrow_{\mathsf{P}} & \text{if } I \in G \\ \emptyset & \text{if } S \in M \\ \bigcup_{t \in T} \\ S' = \mathsf{IH}(\mathsf{Next}(S, t)) \end{cases} \mathsf{IEF}_{G}(S', M \cup \{S\}) & \text{otherwise.} \end{cases}$$

- It is guaranteed to terminate when the parameters are bounded;
- AF can be modified similarly.

#### Density of the Results

#### The question:

- the result of IEF or IAF is a union of convex polyhedra;
- we know that these sets contain exactly the "good" integer valuations;
- but what of the non-integer valuations in those polyhedra?

#### The short answer:

- they are all "good" for IEF (but we can do a bit better);
- they are in general not all "good" for IAF (and we can do a bit better).

#### The Result of IAF is not Dense



To ensure AF  $(p_1 > 0)$ , cut  $t_2$  and  $p_2$ , i.e., take  $a < \frac{1}{2}$ ; When  $p_2$  is marked,  $Z_2 = \{1 \le x \land 1 \le 2a\}$ , so  $IH(C_2) = \{1 \le x \land 1 \le a\}$ So, to cut  $(p_2 = 1, IH(Z_2))$ , we need a < 1.  $\frac{1}{2} \le a < 1$  are not "good" valuations.

#### Integer-preserving Dense Underapproximations

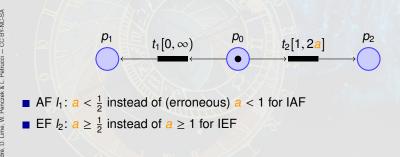
- In IAF, we cut off not enough states because  $IH(Z) \subseteq Z$ ;
- Solution: use integer hulls only for convergence André et al. [2015]:

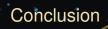
$$\mathsf{RIEF}_{G}(S, M) = \begin{cases} Z \downarrow_{P} & \text{if } l \in G \\ \emptyset & \text{if } \mathsf{IH}(S) \in M \\ \bigcup_{t \in T \\ S' = \mathsf{Next}(S, t)} \mathsf{EF}_{G}(S', M \cup \{\mathsf{IH}(S)\}) & \text{otherwise.} \end{cases}$$

$$\mathsf{RIAF}_{G}(S, M) = \begin{cases} Z \downarrow_{P} & \text{if } I \in G \\ \emptyset & \text{if } \mathsf{IH}(S) \in M \\ \left( \bigcap_{\substack{t \in T \\ S' = \mathsf{Next}(S, t)}} (\mathsf{AF}_{G}(S', M \cup \{\mathsf{IH}(S)\}) \cup (\mathbb{Q}^{P} \setminus S' \downarrow_{P})) \right) & \text{otherwise} \end{cases}$$

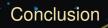
Gives a "dense" underapproximation containing at least all integer valuations.

#### Dense Integer-preserving Underapproxations





- Time Petri nets are well-suited to timing parametrization;
- Bounded PTPNs globally have the same decidability results as PTA;
- Synthesis (semi-)algorithms for PTA can be adapted for PTPN (and are sometimes a bit simpler);
- They can use state classes;
- General synthesis is hard and approximate/partial synthesis is a good way to address this problem;



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Roméo is a tool that supports parametric TPNs (next sequence)



# Roméo in a nutshell

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#### Roméo is a tool that supports parametric TPNs

## Roméo

An analysis tool / model-checker for time Petri nets with

- timing parameters;
- hybrid extensions;
- discrete variables;
- Developed at Nantes since 2000, mostly by Olivier H. Roux and Didier Lime;
- Tool papers Gardey et al. [2005]; Lime et al. [2009]
- Free and open-source (CeCILL license)

Available at http://romeo.rts-software.org/

# Conclusion

At this stage, you know about:

Petri nets with discrete par
time Petri nets with timing

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#### Let us address synthesis of actions (next sequence)



# **Action Synthesis**

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### First of all...

- Petri nets with discrete parameters
- time Petri nets with timing parameters

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#### Let us now address synthesis of actions

## Mixed Transition Systems (MTS)

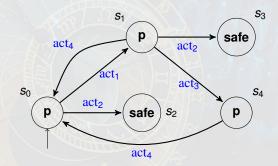
MTS: Kripke structures with action-labelled transitions

MTS (model) is a 5-tuple  $\mathcal{M} = (\mathcal{S}, s^0, \mathcal{A}, \mathcal{T}, \mathcal{L})$ , where:

- S a set of states,
- $s^0 \in S$  the initial state,
- A a set of actions,
- $\mathbf{T} \subseteq S \times \mathcal{A} \times S a \text{ labelled transition relation,}$
- $\mathcal{PV}$  a set of the propositional variables,
- $\blacksquare \mathcal{L}: S \to 2^{\mathcal{P}V} a \text{ labelling function.}$

A path  $\pi$  in  $\mathcal{M}$  is a maximal sequence  $s_0a_0s_1a_1...$  of states and actions such that  $(s_i, a_i, s_{i+1}) \in \mathcal{T}$ .

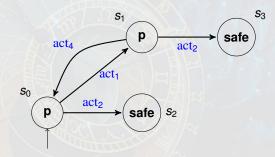
#### Allowed and disabled actions



 $A \subseteq \mathcal{A} - a$  set of allowed actions

 $\blacksquare \Pi(A, s) - \text{the maximal paths over } A, \text{ starting from } s$ 

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E.g.,  $\Pi(\{act_1, act_2, act_4\}, s_0) =$  $\{(s_0act_1s_1act_4)^{\omega} + (s_0act_1s_1act_4)^*s_0act_1s_1act_2s_3 + (s_0act_1s_1act_4)^*s_0act_2s_2\}$ 

## Parametric ARCTL

pmARCTL: CTL with actions/variable subscripts

ActSets – non-empty subsets of  $\mathcal{A}$ ActVars – the action variables

pmARCTL: the formulae  $\phi$  generated by the BNF grammar:

$$\phi ::= p \mid \neg \phi \mid \phi \lor \phi \mid E_{\alpha} X \phi \mid E_{\alpha} G \phi \mid E_{\alpha} (\phi \cup \phi)$$

 $p \in \mathcal{PV}, \alpha \in ActSets \cup ActVars$ 

- $\blacksquare E_{\alpha} \text{"there exists a maximal path over } \alpha$ "
- X, G, U neXt, Globally, Until

## Parametric ARCTL

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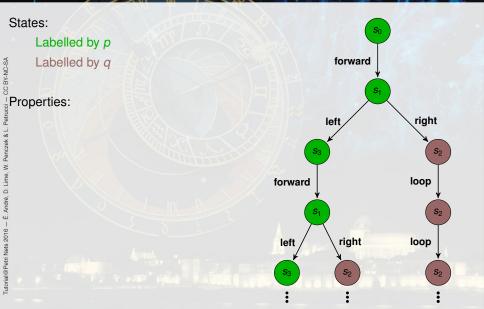
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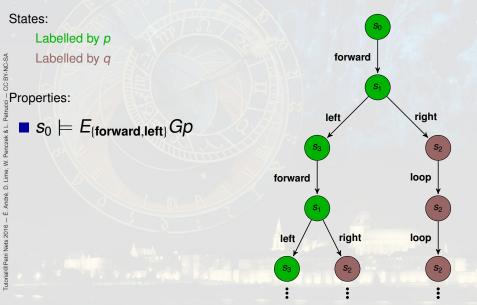
pmARCTL: the formulae  $\phi$  generated by the BNF grammar:

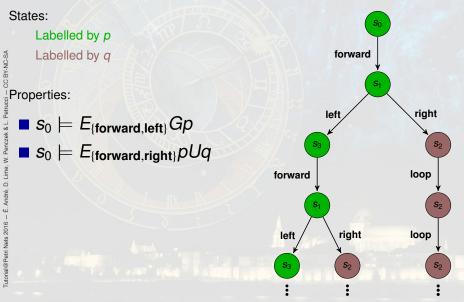
$$\phi ::= p \mid \neg \phi \mid \phi \lor \phi \mid E_{\alpha} X \phi \mid E_{\alpha} G \phi \mid E_{\alpha} (\phi \cup \phi)$$

#### $p \in \mathcal{PV}, \alpha \in ActSets \cup ActVars$

- **E** $_{\alpha}$  "there exists a maximal path over  $\alpha$ "
- X, G, U neXt, Globally, Until
- (derived)  $A_{\alpha}$  "for each maximal path over  $\alpha$ "
- (derived) *F* "in the future"









- Labelled by p
  - Labelled by q

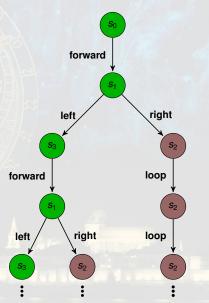
#### Properties:

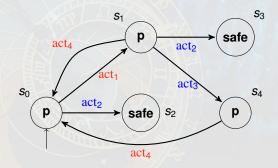
$$s_0 \models E_{\{\text{forward}, \text{left}\}}Gp$$

$$s_0 \models E_{\{\text{forward}, \text{right}\}} p U q$$

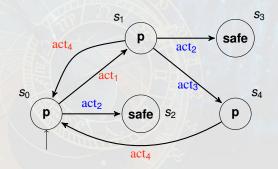
#### More examples:

- E<sub>Y</sub>GE<sub>Y</sub>Xtrue infinite loops detection
- A<sub>Y</sub>GE<sub>Y</sub>Xtrue deadlock detection
- AG<sub>Y</sub>(p ∧ EF<sub>Z</sub>safe) using two action variables Y, Z





 $A_YG(p \land E_ZFsafe)$ : for each Y-reachable state p holds and safe is Z-reachable



 $A_YG(\mathbf{p} \wedge E_ZFsafe)$ : for each Y-reachable state **p** holds and safe is Z-reachable

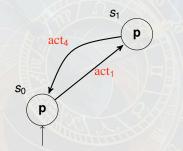
 $s_0 \models A_{\{act_1, act_4\}}G(\mathbf{p} \land E_{\{act_2\}}Fsafe)$ 

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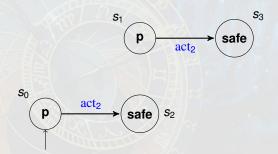
W. Penczek & L. Petrucci

André. D. Lime.

Tutorial@Petri Ne

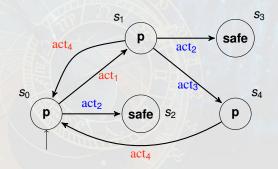


 $A_Y G(\mathbf{p} \land E_Z F \mathbf{safe})$ : for each Y-reachable state **p** holds and **safe** is Z-reachable  $s_0 \models A_{\{act_1, act_4\}} G(\mathbf{p} \land E_{\{act_2\}} F \mathbf{safe})$ 



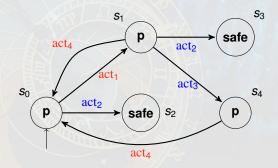
 $A_YG(\mathbf{p} \wedge E_ZFsafe)$ : for each Y-reachable state **p** holds and safe is Z-reachable

 $s_0 \models A_{\{act_1, act_4\}}G(\mathbf{p} \land E_{\{act_2\}}Fsafe)$ 



 $A_YG(\mathbf{p} \wedge E_ZFsafe)$ : for each Y-reachable state **p** holds and safe is Z-reachable

 $s_0 \not\models A_{\{act_1, act_3\}}G(\mathbf{p} \land E_{\{act_2\}}Fsafe)$ 



 $A_YG(\mathbf{p} \wedge E_ZFsafe)$ : for each Y-reachable state **p** holds and **safe** is Z-reachable

**Goal:** describe all Y, Z s.t.:  $s_0 \models A_Y G(\mathbf{p} \land E_Z F \mathbf{safe})$ 

#### Action synthesis: formal definition

$$\mathcal{M} = (\mathcal{S}, s^0, \mathcal{A}, \mathcal{T}, \mathcal{L}), \phi \in \mathsf{pmARCTL}, \mathsf{ActVals} := \mathsf{ActSets}^{\mathsf{ActVars}}$$

Goal Knapik et al. [2015]

Build  $f_{\phi} : S \to 2^{\text{ActVals}}$  s.t. for all  $s \in S$ :

 $v \in f_{\phi}(s) \iff s \models_v \phi$ 

 $(f_{\phi}(s)$  contains all valuations that make  $\phi$  hold in s)

#### THEOREM

The problem of deciding whether  $f_{\phi}(s) \neq \emptyset$  is NP-complete.

Recursive equivalences in pmARCTL:

$$\blacksquare q \models_{v} E_{Y}G\phi \iff q \models_{v} \phi \land (E_{Y}XE_{Y}G\phi \lor \neg E_{Y}Xtrue)$$

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Recursive equivalences in pmARCTL:

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Explanation:  $\phi$  holds along a maximal path starting at q and labelled with a Y-action iff  $\phi$  holds in q and either there is no outgoing Y-action (deadlock) or there is a Y-action s.t. when fired it leads to a state where  $E_Y G \phi$  holds

 $\blacksquare E_{\mathbf{Y}}\phi U\psi \iff \psi \lor (\phi \land E_{\mathbf{Y}}XE_{\mathbf{Y}}\phi U\psi)$ 

Recursive equivalences in pmARCTL:

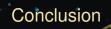
$$q \models_{v} E_{Y}G\phi \iff q \models_{v} \phi \land (E_{Y}XE_{Y}G\phi \lor \neg E_{Y}Xtrue)$$

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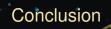
$$E_{\mathbf{Y}}\phi U\psi \iff \psi \lor (\phi \land E_{\mathbf{Y}}XE_{\mathbf{Y}}\phi U\psi)$$

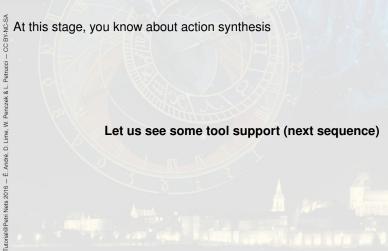
#### Implementation:

- **easy algorithms: implement**  $E_Y X$  and compute fixpoints (using BDDs)
- similar to CTL, but deal with indicator functions rather than with sets of states





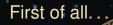




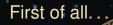


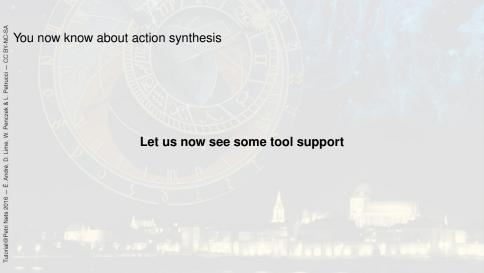
# **SPATULA in a nutshell**

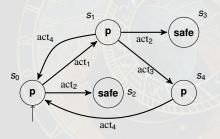
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E<sub>Y</sub>Fsafe

module SimpleMTS:

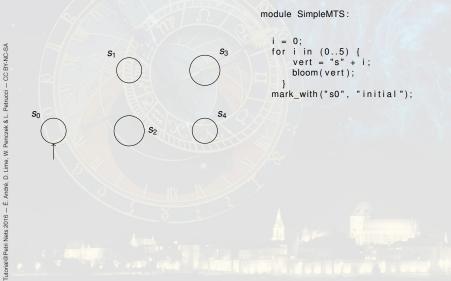
```
i = 0;
for i in (0..5) {
    vert = "s" + i;
    bloom(vert);
}
mark_with("s0", "initial");
```

mark\_with("s0", "p"); mark\_with("s1", "p"); mark\_with("s4", "p"); mark\_with("s2", "safe"); mark\_with("s3", "safe");

join\_with ("s0", "s1", "act1"); join\_with ("s0", "s2", "act2"); join\_with ("s1", "s0", "act4"); join\_with ("s1", "s4", "act3"); join\_with ("s1", "s3", "act2"); join with ("s4", "s0", "act4");

verify:
#EF(\$Y; (safe));

module SimpleMTS:

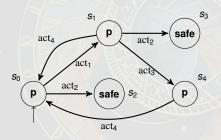


module SimpleMTS:

```
s_{0} \xrightarrow{S_{1}} p \xrightarrow{S_{3}} s_{3}
```

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mark_with("s4", "p");
mark_with("s2", "safe");
mark_with("s3", "safe");
```

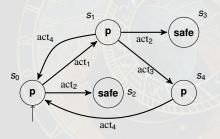


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join\_with ("s0", "s1", "act1"); join\_with ("s0", "s2", "act2"); join\_with ("s1", "s0", "act4"); join\_with ("s1", "s4", "act3"); join\_with ("s1", "s3", "act2"); join with ("s4", "s0", "act4");



E<sub>Y</sub>Fsafe

module SimpleMTS:

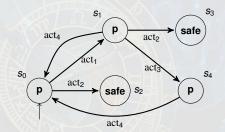
```
i = 0;
for i in (0..5) {
    vert = "s" + i;
    bloom(vert);
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```

mark\_with("s0", "p"); mark\_with("s1", "p"); mark\_with("s4", "p"); mark\_with("s2", "safe"); mark\_with("s3", "safe");

join\_with ("s0", "s1", "act1"); join\_with ("s0", "s2", "act2"); join\_with ("s1", "s0", "act4"); join\_with ("s1", "s4", "act3"); join\_with ("s1", "s3", "act2"); join with ("s4", "s0", "act4");

verify:
#EF(\$Y; (safe));

#### SPATULA: example, ct'd

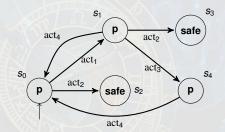


E<sub>Y</sub>Fsafe

spatula -f SimpleMTS.txtfind all Ys...spatula -m -f SimpleMTS.txtfind minimal covering of Ys...

(Easy) question: what is minimal Y here?

#### SPATULA: example, ct'd



E<sub>Y</sub>Fsafe

spatula -f SimpleMTS.txt find all Ys... spatula -m -f SimpleMTS.txt find minimal covering of Ys...

(Easy) question: what is minimal Y here?

A:  $s_0 \models E_Y F$  safe  $\iff \{act_2\} \subseteq Y$ 

## Conclusion

#### At this stage:

- you know basics on Petri nets with two kinds of parameters: discrete parameters and timing parameters
- you know basics of Roмéo
- you know what Mixed Transition Systems are
- you understand the problem of action synthesis for Parametric Action-Restricted CTL
- you know basics of modelling and synthesis in SPATULA

## Conclusion

#### At this stage:

- you know basics on Petri nets with two kinds of parameters: discrete parameters and timing parameters
- you know basics of Roмéo
- you know what Mixed Transition Systems are
- you understand the problem of action synthesis for Parametric Action-Restricted CTL
- you know basics of modelling and synthesis in SPATULA

#### Let us practice with Roméo and SPATULA



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